



This is an abridged sample syllabus. Information is subject to change. Full syllabus will be distributed to registered students when term begins.

ASIA_V 326 - Critical Approaches to Manga and Anime

Saeko Suzuki

In this course, we will analyze manga (Japanese comics) and anime (Japanese animation) and their related consumer goods and cultures in and beyond Japan. The course incorporates a range of manga and anime genres that target a variety of audiences, and for each text, we will consider who consumes it and why. Students will learn about the distinctive media characteristics of manga and anime, and their intermedial connections and contexts. Students will practice analyzing manga and anime texts not simply as narratives but as narratives mediated through specific technologies. The course introduces a number of analytical perspectives from disciplines such as literary studies, visual culture studies, anthropology, and history, as well as from the interdisciplinary fields of gender and sexuality studies and cultural studies. We will practice analyzing manga and anime with a focus on their respective media forms as well as the symbolic, cultural meaning invested in them.

Mode of Delivery: Online

Sample Readings

Cohn, Neil. "Japanese Visual Language: The Structure of Manga." In *Manga: An Anthology of Global and Cultural Perspectives*. Edited by Toni Johnson-Woods, 187-203. New York: Continuum Publishing Group, 2010

Orbaugh, Sharalyn. "Sex and the Single Cyborg Japanese Popular Culture Experiments in Subjectivity." In *Robot Ghosts Wired Dreams: Japanese Science Fiction from Origins to Anime*. Edited by Christopher Bolton, Istvan Csicsery-Ronay Jr., and Takayuki Tatsum

Assignments

Attendance | 3%

Content Quizzes | 15% (5%x3)

Discussion Post | 12%

Analysis Quizzes | 22%

Group Project | 23%

Final Paper | 25%